

Khoa Nguyen

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EDUCATION

Bachelor's Degree in Computer Science

Sep 2019 - Present

University of Washington, Seattle, WA

- **GPA: 3.8 (Senior) | Expected graduation: Jun 2021**
- **Relevant Coursework:** Computer Graphics, Machine Learning(*), Natural Language Processing(*), HCI(*), Data Structures and Parallelism, Hardware/Software Interface, Software Design and Implementation, Systems Programming, Intro to Data Management, Linear Algebra, Differential Equations, Multivariate Calculus.

WORK EXPERIENCES

Research Assistant

Aug 2020 - Present

Makeability Lab, University of Washington, Seattle, WA

- Working under guidance of **Professor Jon E. Froehlich** and in collaboration with PhD student Dhruv Jain.
- Developing smart watch application on Android that provides glance-able, always-available sound, visual, and haptic feedback to people who are deaf or hard of hearing (DHH).
- Utilizing **VGG-Lite** classification model to identify 30 different and most-commonly heard sounds ranking by the **DHH community**.
- Building a **beautiful, responsive, and adaptive UI** on Android and Wear OS that target on ease-of-use and accessibility.

Software Engineer Intern

Jun 2019 - Sep 2019

Cinnamon AI, Inc, Ho Chi Minh City, Vietnam

- Built a **Machine Learning Model** (Name-Entity-Recognition) to help automate the data extraction from unstructured documents such as Invoices, Financial Statements, and Business Contracts with **TensorFlow** and **Keras**.
- This **NLP** model was integrated into the company's API to implement a Key-value extracting application called **Flax Scanner**.
- Performed **data manipulation, augmentation** and **information retrieval** to achieve accuracy of **98.7%** based on text lines.
- Received outstanding feedback from mentors for accelerating our product launch time by **2 weeks**, which save money for the company.

Computer Science and Math Teaching Assistant

Mar 2018 - Jun 2019

Pierce College, Puyallup, WA

- Spent 16 hours/week on teaching sessions and office hours for Calculus, Statistic, Linear Algebra, Differential Equation, and OOP.
- Managed a session of 16-20 students with different background, with **100% students** meet their desired GPA at the end of the quarter.

AWARDS

World Robot Olympiad - 2015 Team Leader, Engineer

- **Ranked 12th place out of 55 teams globally.**
- Designed and created a robotic systems whose mission is to discover, do mapping, and gather crucial information on hazardous and unexplored mineral caves
- Solved the maze traversal problem using Wall Follower (Right-hand Rule) and **A Star** algorithm

SKILLS

Machine Learning and Data Analysis	- Python, TensorFlow, PyTorch, Pandas, Sklearn, OpenCV
Backend and System Development	- Java, C/C++, Assembly, Bash, SQL, SQL++, Neo4j, Apache Spark
Frontend and App Development	- Android Studio, XML, React, TypeScript/JavaScript, HTML

PROJECTS

SoundWatch: Always-Available Sound Feedback for Deaf Community - <https://github.com/makeabilitylab/SoundWatch>

- Android-based app designed for commercially-available smart watches to provide glance-able, always-available, and private sound feedback in multiple contexts.
- Use a deep learning-based sound classification engine (running on watch, phone or cloud) to continually sense and process sound events in real-time.

EasyInventory: Android Inventory Control App

- An elegant inventory tracking solution, using **Google Firebase** to help businesses to track and update their inventory.
- Features: Automatically scan QR Code of an item (utilizing Google's latest **MLKit API**) to check for its inventory data. Convert the data into comma-separated values, which can be exported to a .csv or .xlsx file for logistic management purposes